

Ninja Profession

By Tero Oksala of Finland

The ninja is an assassin and a spy. Ninjas usually perform jobs that should stay in secret. All ninjas are highly skilled in silent movement combined with deadly weapon skills. They usually operate in small groups or alone. No one, except master of Ninja's, has removed mask of Ninja and revealed his real identity. All who know Ninjas identity are killed by Ninja himself.

Favored Categories:

Athletic	5	General	3
Combat	4	Physical	2
Concentration	2	Subterfuge	4

Key Stats: Agility, Quickness & Self Discipline

Professional Abilities: All Ninjas gain the Quiet Stride Talent.

Beginning at first level, and then every fifth level thereafter (5th, 10th, etc), Ninjas gain a +10 bonus to any subterfuge skill of their choice. No subterfuge skill can have more than a +30 bonus from this ability.