

## **Jian Tsin Monastery Training Packages** by Strmravn@aol.com

Unlike many similar institutions, the Jian Tsin school resides near a small village, and readily mixes with the villagers. In fact, the school tends to teach the villager's children many things, including self-defense. Not surprising, since the school was founded by a member of the village who didn't like the fact that he'd had to travel weeks and weeks to find a school.

For some, though, the school becomes more. It becomes a home. For those few, a new life is found – the life of an Initiate, a Priest, or even a Master.

First, of course, comes initiation. The initiate has already spent a year or more studying, and has passed the simplest of tests. He has learned some of the physical aspects of the Jian Tsin school, but also the philosophies and history.

### *Jian Tsin Initiate Training Package*

Ranks	Skill
2	Martial Arts Strikes
2	Martial Arts Sweeps
2	Martial Arts Weapon (3 Section Staff, War Fan, Kama, Manriki-Gusari, Kusari-gama, etc.)
2	Martial Arts Style: Jian Tsin Xia Din (See Below)
2	Chi Defense
2	Resistance: Will
2	Mundane Lore: History of the Jian Tsin School
2	Mundane Lore: Religion & Philosophy
2	Resistance: Stamina
2	Trickery

*Jian Tsin Xia Din* (Ag): The name literally means Jian Tsin's Quick Hand. The style employs quick motions and eye-tricking footwork to confuse the opponent.

Mechanics: The practitioner of this style may use his Style bonus (or Trickery bonus, whichever is less) as a medium maneuver to distract or confuse an opponent. If successful, he may add +5 to his OB (+5 for every 5 Ranks in the Style, up to a maximum of +30) for his next attack. The maneuver is a free action.

After spending some time learning the precepts and styles of Jian Tsin, an initiate can, if he chooses, undergo the test for Priesthood. The test is difficult, requiring knowledge not only of the physical exercises, but of the history and philosophy of the school. The rewards, however, are impressive, as Priests begin to learn some of the more esoteric aspects of the school.

### *Jian Tsin Priest Training Package*

Pre-requisites: 8 Ranks Mundane Lore: History of the Jian Tsin School; 10 Ranks Mundane Lore: Religion & Philosophy; 8 Ranks Jian Tsin Style; 8 Ranks Trickery.

Ranks	Skill
2	Storytelling (The Art of the parable)
2	Martial Arts Style: Jian Tsin Xia Din
3	Chi Defense
2	Chi Focus
2	Chi Speed
2	Mundane Lore: Religion & Philosophy
2	Mundane Lore: History of the Jian Tsin School
3	Universal Spell: Landing
2	Trickery

Finally, after a time spent as a Priest and teacher, some few of the students will eventually become Masters, and begin even more esoteric studies.

### *Jian Tsin Master Training Package*

Pre-requisites: 20 ranks Mundane Lore: Religion & Philosophy; 20 ranks Mundane Lore: History of the Jian Tsin School; 15 ranks Martial Arts Style Jian Tsin Xia Din; 15 ranks Trickery; 10 ranks Storytelling; 10 ranks Chi Focus.

Ranks	Skill
4	PP Development
4	Arcane Bolt (Chi blast)
4	Moving Ways